



MAHATMA GANDHI UNIVERSITY, KERALA

Abstract

Bachelor of Arts (Honours) Animation and Graphic Design - 2nd Semester- Modifications to the Course Outcome Number mapping in the Course Content and Course Outcomes - Academic Council Resolution - Orders issued

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**ACA 16**

No. 3325/ACA 16/2025/MGU

Priyadarsini Hills, Dated: 08.04.2025

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*Read:-*1. U.O. No. 5797/AC A16/2024/MGU, dated. 27.06.2024

2. Item No: 122/11518/ACA 16-3/2025, of the minutes of the Academic Council meeting held on 25.02.2025.

ORDER

The syllabi of various Under Graduate Programmes coming under the MGU-UGP (Honours) Regulations, 2024, have been approved vide paper read as (1) above and published on the website of the university.

The Expert Committee on Animation and Graphic Design (UG), deliberated on modifying the Course Outcome Number mapping in the Course Content of the course MG2DSCAGD100: Raster and Vector Graphics and Course Outcomes of the Course MG2MDCAGD100: History of Animation and VFX, in the Second Semester Syllabus of **Bachelor of Arts (Honours) Animation and Graphic Design** programme and has submitted recommendations. These recommendations were placed before the Academic Council for consideration as per the orders of the Professor in charge of the Vice Chancellor on 11.02.2025.

The Academic Council meeting, vide paper read as (2) above, has resolved to approve the recommendations of the Expert Committee on Animation and Graphic Design (UG), to modify the CO Number mapping in the Course Content of the course **MG2DSCAGD100: Raster and Vector Graphics**, and Course Outcomes of the Course **MG2MDCAGD100: History of Animation and VFX**, in the Second Semester syllabus of **Bachelor of Arts (Honours) Animation and Graphic Design** programme.

(Recommendations are attached as Annexure)

Hence, the Course Content and the Course Outcomes of the said Courses in the Second Semester syllabus of **Bachelor of Arts (Honours) Animation and Graphic Design** programme stands modified to this extent.

Orders are issued accordingly.

MANOJ G

ASSISTANT REGISTRAR III  
(ACADEMIC)  
For REGISTRAR

Copy To

1. PS TO VC
2. PA to Registrar/CE
3. JR 2 (ADMIN)/DR 2, AR 3 (ACADEMIC)
4. JR/DR/AR (Exam)
5. Convenor, Expert Committee, Animation and Graphic Design(UG)
6. Tabulation/ Academic Sections Concerned
7. AC C1/ AC C2 Sections
8. IT Cell 3/OQPM1 Sections
9. PRO/IQAC/Records Sections
10. ACTION TAKEN REPORT
11. Stock File/ File Copy

File No: 11518/AC A16-3/2025/ACA 16.

Forwarded / By Order

Section Officer

## Annexure

### Semester II

**Course Name: RASTER AND VECTOR GRAPHICS**

**Course Code: MG2DSCAGD100**

#### **COURSE CONTENT**

##### **Content for Classroom Transaction (Units)**

Module	Units	Course Description	Hrs.	CO No (Modified)	Page No.
2	2.1	No Change	No Change	2,4	26
	2.2			3,4	
	2.3			3,4	
3	3.1			3,4	
	3.2			3,4	
	3.3			3,4	
4	4.1			4,5	
	4.2			4,5	
	4.3			4,5	

**Course Name: HISTORY OF ANIMATION AND VFX**

**Course Code: MG2MDCAGD100**

#### **COURSE OUTCOMES (CO)**

CO No.	Expected Course Outcome (Modified)	Learning Domains (Modified)	PO No. (Modified)	Page No
1	Recall the early attempts and optical devices used in the history of animation.	K	No Change	28
2	Understand the role of Pioneers of Animation and Visual effects	U	PO3, PO4, PO10	
3	Understanding of the evolution of visual effects in cinema, from early experiments to CGI and digital compositing, including pre- CGI special effects techniques.	U	PO3, PO4	

4	Express the influence of Animation and VFX on society, culture, and storytelling	U	PO1,PO4, PO6	
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